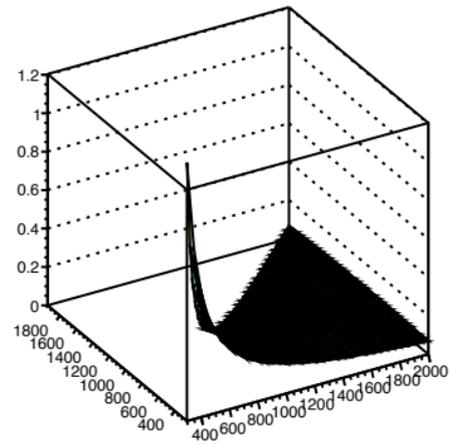
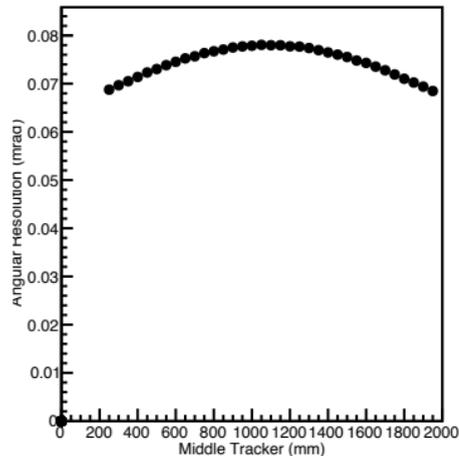
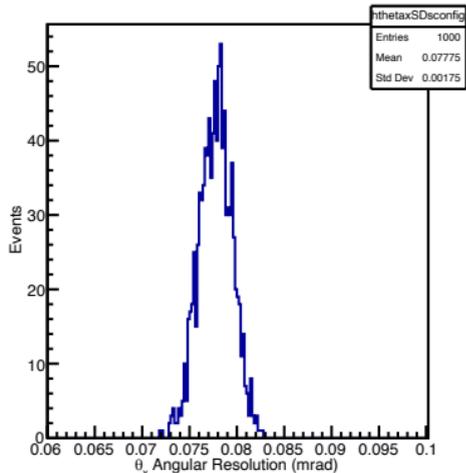


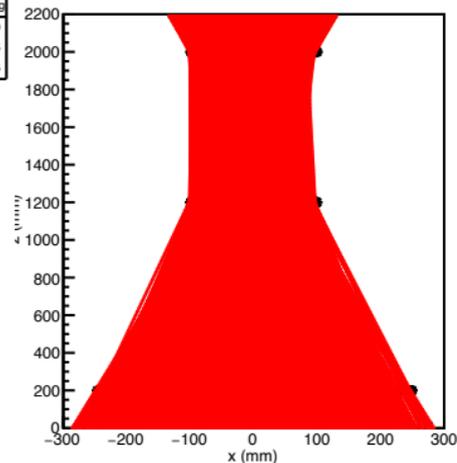
Angular Resolution X



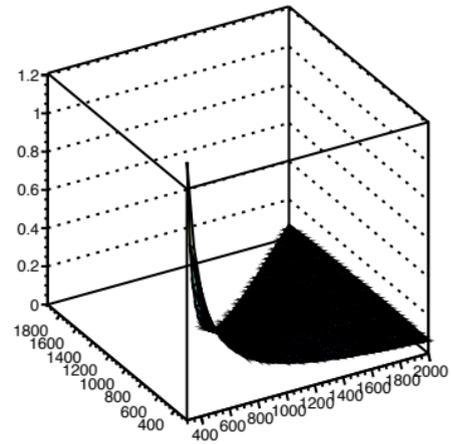
Angular Resolution X (Top = 2000)

 θ_x Angular Resolution (Top = 2000 Mid = Zshow)

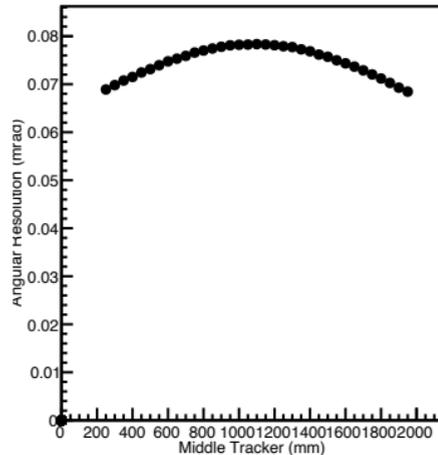
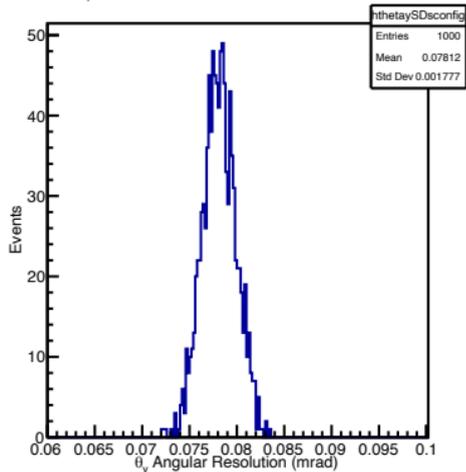
Top = 2000 Mid = Zshow



Angular Resolution Y



Angular Resolution Y (Top = 2000)

 θ_y Angular Resolution (Top = 2000 Mid = Zshow)

Top = 2000 Mid = Zshow

